



Name: \_\_\_\_\_

 <sup>(11)</sup> AC  
 <sup>(3)</sup> HP

Occupation: **Tongue-twister**

Alignment:  Law  Neutral  Chaos

	mod	
Strength	15	1
Agility	15	1
Stamina	12	0
Personality	10	0
Intelligence	7	-1
Luck	4	-2

Saves

Reflex	1
Fortitude	0
Will	0

Speed **30** Init **1**

Equipment

Starting Funds: 33 cp  
 Bag o' hot coals  
 Crowbar (2 gp)

Weapons

Iron tongs +1 (1d4+1)

Notes

Lucky Sign: Unholy house (Corruption rolls) (-2)  
 Languages: Common

**XP**

Name: \_\_\_\_\_

 <sup>(9)</sup> AC  
 <sup>(4)</sup> HP

Occupation: **Corpse-bolter**

Alignment:  Law  Neutral  Chaos

	mod	
Strength	11	0
Agility	6	-1
Stamina	14	1
Personality	12	0
Intelligence	13	1
Luck	12	0

Saves

Reflex	-1
Fortitude	1
Will	0

Speed **30** Init **-1**

Equipment

Starting Funds: 30 cp  
 Hammer and nails  
 Rope - 50' (25 cp)

Weapons



Wooden stake +0 (1d4)

Notes

Lucky Sign: Resisted temptation (Willpower saving throws) (+0)  
 Languages: Common, Alignment

**XP**

Name: \_\_\_\_\_

 <sup>(10)</sup> AC  
 <sup>(1)</sup> HP

Occupation: **Skin-weaver**

Alignment:  Law  Neutral  Chaos

	mod	
Strength	10	0
Agility	11	0
Stamina	7	-1
Personality	12	0
Intelligence	18	3
Luck	8	-1

Saves

Reflex	0
Fortitude	-2
Will	0

Speed **30** Init **0**

Equipment

Starting Funds: 33 cp  
 Leather-working tools  
 Iron spike (1 sp)

Weapons



Dagger +0 (1d4)

Notes

Lucky Sign: Lived through famine (Fortitude saving throws) (-1)  
 Languages: Common, Goblin, Ogre, Kobold

**XP**

Name: \_\_\_\_\_

 <sup>(8)</sup> AC  
 <sup>(2)</sup> HP

Occupation: **Wood-hacker**

Alignment:  Law  Neutral  Chaos

	mod	
Strength	12	0
Agility	4	-2
Stamina	12	0
Personality	13	1
Intelligence	9	0
Luck	13	1

Saves

Reflex	-2
Fortitude	0
Will	1

Speed **30** Init **-2**

Equipment

Starting Funds: 41 cp  
 Bundle of wood and scrimshaw  
 Flask - empty (3 cp)

Weapons

Axe +0 (1d6)

Notes

Lucky Sign: Conceived on horseback (Mounted attack rolls) (+1)  
 Languages: Common

**XP**