



Name: \_\_\_\_\_

 <sup>(10)</sup> AC  
 <sup>(3)</sup> HP

Occupation: **Slave**

Alignment:  Law  Neutral  Chaos

	mod	
Strength	12	0
Agility	12	0
Stamina	16	2
Personality	12	0
Intelligence	12	0
Luck	10	0

Saves  
 Reflex **0** Speed **30** Init **0**  
 Fortitude **2**  
 Will **0**

Equipment  
 Starting Funds: 34 cp  
 Strange-looking rock  
 Backpack (2 gp)

Weapons  
 Club +0 (1d4)

Notes

Lucky Sign: Survived a spider bite (Saving throws against poison) (+0)  
 Languages: Common

XP

Name: \_\_\_\_\_

 <sup>(9)</sup> AC  
 <sup>(3)</sup> HP

Occupation: **Halfling wanderer**

Alignment:  Law  Neutral  Chaos

	mod	
Strength	9	0
Agility	8	-1
Stamina	12	0
Personality	9	0
Intelligence	13	1
Luck	13	1

Saves  
 Reflex **-1** Speed **20** Init **-1**  
 Fortitude **0**  
 Will **0**

Equipment  
 Starting Funds: 35 cp  
 Hex doll  
 Crowbar (2 gp)


Weapons  
 Sling -1 (1d4)

Notes

Lucky Sign: Fox's cunning (Find/disable traps) (+1)  
 Languages: English, Halfling, Hobgoblin  
 Halfling ability: Infravision

XP

Name: \_\_\_\_\_

 <sup>(10)</sup> AC  
 <sup>(4)</sup> HP

Occupation: **Soldier**

Alignment:  Law  Neutral  Chaos

	mod	
Strength	7	-1
Agility	6	-1
Stamina	11	0
Personality	8	-1
Intelligence	15	1
Luck	11	0

Saves  
 Reflex **-1** Speed **30** Init **-1**  
 Fortitude **0**  
 Will **-1**

Equipment  
 Starting Funds: 26 cp  
 Shield  
 Pole - 10-foot (15 cp)

Weapons  
 Spear -1 (1d8-1)

Notes

Lucky Sign: Struck by lightning (Reflex saving throws) (+0)  
 Languages: Common, Hobgoblin

XP

Name: \_\_\_\_\_

 <sup>(11)</sup> AC  
 <sup>(2)</sup> HP

Occupation: **Blacksmith**

Alignment:  Law  Neutral  Chaos

	mod	
Strength	13	1
Agility	14	1
Stamina	9	0
Personality	8	-1
Intelligence	11	0
Luck	9	0

Saves  
 Reflex **1** Speed **30** Init **1**  
 Fortitude **0**  
 Will **-1**

Equipment  
 Starting Funds: 40 cp  
 Steel tongs  
 Iron spike (1 sp)

Weapons  
 Hammer +1 (1d4+1)

Notes

Lucky Sign: Charmed house (Armor Class) (+0)  
 Languages: Common

XP