



Name: \_\_\_\_\_

 <sup>(11)</sup> AC  
 <sup>(1)</sup> HP

Occupation: **Soldier**

Alignment:  Law  Neutral  Chaos

|              |    | mod |
|--------------|----|-----|
| Strength     | 8  | -1  |
| Agility      | 10 | 0   |
| Stamina      | 9  | 0   |
| Personality  | 11 | 0   |
| Intelligence | 13 | 1   |
| Luck         | 9  | 0   |

Saves  
**Reflex** 0    **Speed** 30    **Init** 0  
**Fortitude** 0  
**Will** 0

Equipment  
 Starting Funds: 40 cp  
 Shield  
 Backpack (2 gp)



Weapons  
**Spear -1 (1d8-1)**

Notes

Lucky Sign: The Broken Star (Fumbles) (+0)  
 Languages: Common, Orc

XP

Name: \_\_\_\_\_

 <sup>(9)</sup> AC  
 <sup>(1)</sup> HP

Occupation: **Wheat Farmer**

Alignment:  Law  Neutral  Chaos

|              |    | mod |
|--------------|----|-----|
| Strength     | 7  | -1  |
| Agility      | 7  | -1  |
| Stamina      | 8  | -1  |
| Personality  | 14 | 1   |
| Intelligence | 8  | -1  |
| Luck         | 10 | 0   |

Saves  
**Reflex** -1    **Speed** 30    **Init** -1  
**Fortitude** -1  
**Will** 1

Equipment  
 Starting Funds: 29 cp  
 Goose  
 Rations (1 day) (5 cp)



Weapons  
**Pitchfork -1 (1d8-1)**

Notes

Lucky Sign: Born under the loom (Skill checks, including thief) (+0)  
 Languages: Common

XP

Name: \_\_\_\_\_

 <sup>(9)</sup> AC  
 <sup>(2)</sup> HP

Occupation: **Confidence artist**

Alignment:  Law  Neutral  Chaos

|              |    | mod |
|--------------|----|-----|
| Strength     | 12 | 0   |
| Agility      | 7  | -1  |
| Stamina      | 13 | 1   |
| Personality  | 12 | 0   |
| Intelligence | 6  | -1  |
| Luck         | 12 | 0   |

Saves  
**Reflex** -1    **Speed** 30    **Init** -1  
**Fortitude** 1  
**Will** 0

Equipment  
 Starting Funds: 30 cp  
 Quality cloak  
 Holy symbol (25 gp)



Weapons  
**Dagger +0 (1d4)**

Notes

Lucky Sign: Survived a spider bite (Saving throws against poison) (+0)  
 Languages: Common

XP

Name: \_\_\_\_\_

 <sup>(9)</sup> AC  
 <sup>(2)</sup> HP

Occupation: **Armorer**

Alignment:  Law  Neutral  Chaos

|              |    | mod |
|--------------|----|-----|
| Strength     | 9  | 0   |
| Agility      | 8  | -1  |
| Stamina      | 15 | 1   |
| Personality  | 9  | 0   |
| Intelligence | 10 | 0   |
| Luck         | 11 | 0   |

Saves  
**Reflex** -1    **Speed** 30    **Init** -1  
**Fortitude** 1  
**Will** 0

Equipment  
 Starting Funds: 20 cp  
 Iron helmet  
 Iron spike (1 sp)

Weapons  
**Hammer +0 (1d4)**

Notes

Lucky Sign: Hawkeye (Missile fire damage rolls) (+0)  
 Languages: Common

XP