



Name: _____

 AC ⁽⁹⁾
 HP ⁽⁵⁾

Occupation: **Avocat elfe**

Alignment: Law Neutral Chaos

	mod	
Strength	13	1
Agility	8	-1
Stamina	13	1
Personality	12	0
Intelligence	11	0
Luck	14	1

Saves
Reflex -1 **Speed** 30 **Init** -1
Fortitude 1
Will 0

Equipment
 Starting Funds: 34 cp
 Livre
 Chandelle (1 pc)



Weapons
Plume +1 (1d4+1)

Notes

Lucky Sign: Warrior's arm (Critical hit tables) (+1)
 Languages: Common

XP

Name: _____

 AC ⁽¹¹⁾
 HP ⁽¹⁾

Occupation: **Scribe**

Alignment: Law Neutral Chaos

	mod	
Strength	6	-1
Agility	14	1
Stamina	7	-1
Personality	6	-1
Intelligence	8	-1
Luck	10	0

Saves
Reflex 1 **Speed** 30 **Init** 1
Fortitude -1
Will -1

Equipment
 Starting Funds: 30 cp
 10 parchemins vierges
 Petit sac (8 pc)



Weapons
Plume -1 (1d4-1)

Notes

Lucky Sign: Hawkeye (Missile fire damage rolls) (+0)
 Languages: Common

XP

Name: _____

 AC ⁽¹⁰⁾
 HP ⁽⁴⁾

Occupation: **Gordonnier**

Alignment: Law Neutral Chaos

	mod	
Strength	14	1
Agility	9	0
Stamina	12	0
Personality	11	0
Intelligence	5	-2
Luck	14	1

Saves
Reflex 1 **Speed** 30 **Init** 0
Fortitude 0
Will 0

Equipment
 Starting Funds: 12 cp
 Chausse-pied
 Fiole vide (3 pc)



Weapons
Poinçon +1 (1d4+1)

Notes

Lucky Sign: Struck by lightning (Reflex saving throws) (+1)
 Languages: Common

XP

Name: _____

 AC ⁽¹⁰⁾
 HP ⁽⁴⁾

Occupation: **Marchand**

Alignment: Law Neutral Chaos

	mod	
Strength	17	2
Agility	9	0
Stamina	11	0
Personality	11	0
Intelligence	8	-1
Luck	7	-1

Saves
Reflex 0 **Speed** 30 **Init** 0
Fortitude 0
Will 0

Equipment
 Starting Funds: 36 cp
 4 po 14 pa 27 pc
 Corde (15 mètres) (25 pc)

Weapons
Dague +2 (1d4+2)

Notes

Lucky Sign: Survived the plague (Magical healing) (-1)
 Languages: Common

XP